English



The viewer by Gary Crew and Shaun Tan

Children will focus on writing a narrative extended story, develop their knowledge and understanding on writing a nonchronological report and write a poem in the style of "The Door".

Science- Change of materials

- Use evaporation to recover the solute from a solution. ٠
 - Recognise and describe reversible changes.
 - Observe chemical reactions and describe how new materials are made.
 - Investigate rusting and burning reactions.
 - Investigate chemical reactions.



Art and Design

Frame structures

Children will be learning about SD frameworks and structures. Children will learn about Stephen Souvestre and design and make a structure with a strong frame structure.

Maths

Decimals and percentages

Understand decimals up to 3 decimal places. To order and compare decimals and round to the nearest whole and to I decimal place. Understand percentages and explore percentages as decimals. To use equivalent fractions, decimals and percentages.

Perimeter and area

To work out the perimeter of rectangles, rectilinear shapes and polygons. To work out the area of rectangles and compound shapes. To estimate area

Statistics

Swimming

self-rescue.

Tag Rugby

as defending, attacking, throwing,

catching, running and dodging.

To draw, read and interpret line graphs. To read and interpret tables and timetables.

Healthy Me how the media affects our views of these. Spring 2 Year 5 RF This half term we will be focusing on Christianity and exploring the question 'Did God intend Jesus to be crucified and if so was Jesus aware of this?' Music PF Computing We will continue to participate in our fortnightly Game Creator trumpet sessions. • Learn to sing and perform. Confidently swim 25 meters using a We will be learning to create our range of strokes. Perform a safe very own computer games on Purple Mash. i. Spanish 3D Modelling Develop key skills and principles such

Children will learn the names of some items of clothing and use verbs to describe what they are wearing.

History

Make informed conclusions about life during Ancient Egypt.

Evaluate the features and achievements from Ancient Egypt.

Use a range of historical sources or artefacts to empathise with a person or historical event from Ancient Equpt.

Compare and contrast Ancient Egypt to The Shang Dynasty.

create an in-depth study of the characteristics and importance of the civilisation.

PSHF

Learning about nicotine, alcohol, body images and healthy eating and

Colours, clothes and fashion shows

As well as this, we will be learning to create 3D models online for a number of different purposes.